



# Avid Editing Application

ReadMe for Media Composer<sup>®</sup> v2022.12.2

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## Fixed in Media Composer v2022.12.2

The following have been fixed:

- **Bug Number:** MCCET-4873. Source and Record monitors did not update properly while trimming if clips or tracks were muted.
- **Bug Number:** MCCET-4976. The "Override all Bin font sizes" option in User Interface Settings did not work when applied.
- **Bug Number:** MCCET-4587. (MediaCentral | Cloud UX) In some instances, the MediaCentral | Cloud UX panel would not load after logging out and logging back in with a different user.
- **Bug Number:** MCCET-4895. (MediaCentral | Cloud UX) In some instances, the MediaCentral | Cloud UX panel would not load after logging out and logging back in with the same user and a different project.
- **Bug Number:** MCCET-4503. Audio clip gain values were lost and returned to unity gain if the clip was re-rendered, after making an adjustment to any plug-ins that were already applied and rendered.
- **Bug Number:** MCCET-4970. (MediaCentral | Production Management) Ingesting P2 files and creating sequences of clips using third-party MintUpload software caused an "Assertion failed: \*expectedBytesRead" error.
- **Bug Number:** MCCET-4706. Enabling Dynamic Relink caused linked .mov QuickTime files with a Matte Key (DNxHD with alpha) to go offline.
- **Bug Number:** MCCET-4602. Master Caption List was out of order when the SubCap effect was placed on two tracks and some captions were muted.

- **Bug Number:** MCCET-5001. Japanese characters were misinterpreted when exporting a Pro Tools Session file.
- **Bug Number:** MCCET-4803. Linking or Importing Apple ProRes 4444 Mov files created with an Arri Alexa Mini caused Media Composer to quit unexpectedly if QuickTime was installed.
- **Bug Number:** MCCET-4716. Consolidating some ProRes media from a DJI Ronin resulted in an "Assertion failed: sampleDataPtr != NULL" error.
- **Bug Number:** MCCET-4407. Selecting multiple lines of dialog in the Script window and pressing the spacebar (or right-clicking and selecting "play" from the context menu) caused the incorrect line of dialog to play back.
- **Bug Number:** MCCET-4814. (macOS) When loading a subclip in the Script window, an in point was automatically marked at the end of the clip.
- **Bug Number:** MCCET-4953. Audio waveforms for linked clips were very slow to draw, which significantly impacted performance and the ability to work within the interface.
- **Bug Number:** MCCET-5029. When using "Transcode on Send to Playback" with a sequence that has Group clips, the Send to Playback would fail.
- **Bug Number:** MCCET-4886. Audio was distorted while scrubbing through the Source/Record monitors and Timeline window on systems using the Teradici PCoIP protocol with Digital Audio Scrub and Fast Scrub enabled.

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