



Avid Editing Application

ReadMe for Media Composer® v2020.12.6

Revision History

Date	Description
July 19, 2022	Added bug fixes to v2020.12.6
March 18, 2022	Added bug fixes to v2020.12.6

Fixed in Media Composer v2020.12.6

The following have been fixed:

- **Bug Number:** MCCET-4303. In some instances, when launching Media Composer, the "Avid Media Composer Activation" window appeared, even though Avid Link showed that Media Composer was successfully activated.
- **Bug Number:** MCCET-4160. Media Composer perpetual floating licenses were deactivated after any MC Option was activated.
- **Bug Number:** MCCET-4364. A single asset in a bin could not be renamed after pressing the main Enter key.
- **Bug Number:** MCCET-4360. In some instances, exporting to a P2 device resulted in pixelated and inverted images.
- **Bug Number:** MCCET-4347. You might have received an Assertion failed error when exporting AAF on a macOS Big Sur system.
- **Bug Number:** . MCCET-4497 (macOS) Performing a Select Media Relatives on a sequence crashed the application.

- **Bug Number:** MCCET-4007. When switching between a macOS and Windows system, you might have seen font and formatting issues when opening scripts.
- **Bug Number:** MCCET-4310. When in MultiCamera mode, you might have received a “MultiframeCombiner.cpp” error if you turned off video monitoring on the source track.
- **Bug Number:** MCCET-3854. During export some AAF Sound settings did not save.
- **Bug Number:** MCCET-4481. (Production Management) Clips with the Restrictions did not appear with the red triangle in the Media Composer bin.
- **Bug Number:** MCCET-4509. In some instances, the image appeared garbled after loading a sequence in a Color Correction workspace.
- **Bug Number:** MCCET-4513. (Production Management) In some instances, you might have experience a significant slowdown when performing an Edit While Capture.
- **Bug Number:** MCCET-4498. Lassoing in Bin Frame View using Shift or Ctrl did not work properly.
- **Bug Number:** MCCET-4332. Transcoding linked 50fps h264 clips to 50i resulted in the wrong duration.
- **Bug Number:** MCCET-4449. In some instances, when working with MultiCam sequences, Media Composer was sluggish.
- **Bug Number:** MCCET-4517. You could not see what you were typing if you created or renamed a column to the left of the Bin Left Lock.
- **Bug Number:** MCCET-4056. Applying a Matte key effect to a ProRes 4444 file did not preserve the fill layer.
- **Bug Number:** MCCET-4442. If the Calculator tool was open and you changed workspaces, variable-speed play (JKL) did not work.
- **Bug Number:** MCCET4451. Performing asymmetric trimming with sync locks with the trim setting “Sync Rollers At Position in Filler” enabled might have caused a PMM_INSUFFICIENT_MEDIA error.
- **Bug Number:** MCCET-4437. Selecting “Set Audio Suite Plugin In/Out” from the AudioSuite Plugin fast menu does not work on rendered effect after performing an Undo.

- **Bug Number:** MCCET-4402. With Gang enabled, selecting all Timeline Clip Notes resulted in a hang.
- **Bug Number:** MCCET-4519. In some circumstances you might have received an error when using Color Correction with dupe detection enabled.
- **Bug Number:** MCCET-4382. In some instances, Dynamic Relink settings unexpectedly reverted to Most Recent.
- **Bug Number:** MCCET-4499. (macOS) Using the Enter key to Adjust Pan / Volumes IN to OUT did not work.
- **Bug Number:** MCCET-4562. In some instances, LTC signals did not parse correctly in Read Audio Timecode.

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