Avid Editing Application

ReadMe for Media Composer® v2020.12.3

Revision History

Date	Description
September 16, 2021	Added MCCET-3618 to Fixed in Media Composer v2020.12.3.
June 24, 2021	Added Media Indexer requirement to fixed bug MCCET-4146.
June 18, 2021	Added macOS support in Changed in Media Composer v2020.12.3 and added fixes to Fixed in Media Composer v2020.12.3.

Changed in Media Composer v2020.12.3

- Media Composer v2020.12.2 did not support Media Composer | Distributed Processing. This has been fixed in v2020.12.3.
- This release adds support for macOS v11.4.

Fixed in Media Composer v2020.12.3

The following have been fixed:

➤ **Bug Number:** MCCET-3618. (Artist Mix) You could not keep the two channels at the same level when ganging audio tracks.

➤ **Bug Number:** MCCET-3958. The user listed in the Interplay Transfer Status was the user entered in Media Composer settings, instead of the user logged in to perform the transfer.

➤ **Bug Number:** MCCET-4032. (Production Management) If you deleted a clip in Access, the media would not display as offline, instead you would receive a "Disk File Not Found" error.

➤ **Bug Number:** MCCET-4100. Media Creation Settings defaulted to H.264 800kbps proxy in 1080p/24 projects.

➤ **Bug Number:** MCCET-4067. You received an "unsupported resolution" error when trying to link DNxHD 175X media that was encoded in Media Composer v2018.12.x.

➤ **Bug Number:** MCCET-3629. You might have received "Exception: 'AComposition::ConvertFromAAF - unable to convert media descriptor" errors when trying to work with Blackmagic Hyperdeck recorded files copied to the Avid MediaFiles folder.

➤ **Bug Number:** MCCET-4071. Target Mask not working properly in Avid Titler.

➤ **Bug Number:** MCCET-3847, MCCET-4155. Default Media Creation settings for new projects and when switching to a different project format might have been incorrect.

➤ **Bug Number:** MCCET-4079. Site settings for Media Creation were not working for some codecs.

➤ **Bug Number:** MCCET-3510. Even after changing the Media Creation setting, video resolution reverted to default in 1080p50 projects.

➤ **Bug Number:** MCCET-3705. (Production Management) Video track name changes might not have saved properly during check in/check out.

➤ **Bug Number:** MCCET-4070. H.264 proxy media may have been scrambled.

➤ **Bug Number:** MCCET-4065. In some instances, the clip color changed on transcoded clips with alpha.

➤ **Bug Number:** MCCET-4114. Dragging a saved Audio Track Effect from a bin to the Audio Mixer [+] did not apply the effect.

➤ **Bug Number:** MCCET-4061. Importing some sequences resulted in "vcAvgFrameSize encountered a codec manager" errors.

➤ **Bug Number:** MCCET-3850. You might have received a "Video compression not recognized" error when opening a bin containing DNxHD 220x created in Media Composer v2020.x.

➤ **Bug Number:** MCCET-4053. When working with the List Tool, you might have received an "Assertion" error when previewing sequences with mixed frame rate or group clips.

➤ **Bug Number:** MCCET-4124. The application would crash to a Breakpad window when trying to import a PSD file.

➤ **Bug Number:** MCCET-4055. The Paint effect window did not display properly.

➤ **Bug Number:** MCCET-4073. The small space at the left of the bin where you could right-click to select bin options was missing.

➤ **Bug Number:** MCCET-4075. You could not lasso multiple bins in a project.

➤ **Bug Number:** MCCET-4101. Media Composer might have crashed when transcoding a GoPro clip.

➤ **Bug Number:** MCCET-3952. The audio and video for some MP4 media was not in sync.

➤ **Bug Number:** MCCET-3832. You might have received "assertion failed" or "fatal exception" errors when rendering or scrubbing media that was edited in Audio EQ tool.

➤ **Bug Number:** MCCET-4146. (Production Management) After performing an initial checkout of some clips, some audio was offline. This fix requires Media Indexer v2020.4.3 or higher client and server.

➤ **Bug Number:** MCCET-4131. Media Composer crashed when playing a corrupted file from FastServe Ingest.

➤ **Bug Number:** MCCET-4136. Timeline Frame View did not show the correct frame with stacked clips.

➤ **Bug Number:** MCCET-4148. Double-clicking the Take did not load a subclip into the Source Monitor from the slate.

➤ **Bug Number:** MCCET-4080. The Tool Palette window did not retain its size.

➤ **Bug Number:** MCCET-3842. Desktop Play Delay resulted in an "ADM_PLAY_NOT_ARMED" error when hitting play with NDI enabled.

➤ **Bug Number:** MCCET-4059. You might have received a "compression not recognized" error when importing some media into Media Composer.

➤ **Bug Number:** MCCET-4151. (Production Management) Checking out a sequence that contained a clip that was referenced in many sequences might have been slow.

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