



Avid Editing Application

ReadMe for Media Composer[®] v2020.12.1

Fixed in Media Composer v2020.12.1

The following have been fixed:

- **Bug Number:** MCCET-3563. With Dynamic Relink enabled, media appeared offline after batch re-importing (PNG/TIFF) and AAF from Prunus files.
- **Bug Number:** MCCET-3587. You might not have been able to open a sequence or you might have received “Crumb Exists” errors when opening a sequence containing markers on TC1.
- **Bug Number:** MCCET-3350. When sending a sequence with mixed formats in it with Transcode on Send to playback enabled, you might have received a “Can't send to playback: Project format is different than target resolution format” error.
- **Bug Number:** MCCET-3978. Ctrl+W did not save and close a bin if one or more clips was selected.
- **Bug Number:** MCCET-3921. The text in the NRCS tool was almost unreadable in dark mode.
- **Bug Number:** MCCET-3423. (Interplay environment) Media Composer launched slowly if there were many MXF media folders in the workspace.
- **Bug Number:** MCCET-3877. You could not save a workspace if Source/Record monitors were minimized.
- **Bug Number:** MCCET-3928. When in Text View mode, using up and down arrow keys in a bin did not auto scroll.
- **Bug Number:** MCCET-3946. You could not type comments without clicking and you could not use the enter key to close when adding or editing markers.

- **Bug Number:** MCCET-3947. Pressing the Tab key in a bin to rename a clip did not work properly.
- **Bug Number:** MCCET-3908. (Media Composer | Cloud Remote). The Download/Upload queue did not display progress properly.
- **Bug Number:** MCCET-3956. The Bin window sometimes went behind other bins when you imported using drag & drop.
- **Bug Number:** MCCET-3884. In some instances performing a UME MOV h.264 export might have resulted in an “AAMPIAudioProc::CycleBuffersThroughAMPI: destination FIFO overrun” error.
- **Bug Number:** MCCET-3777. You might have experienced audio sync shift on local audio playback as soon as NDI was enabled.
- **Bug Number:** MCCET-3962. The Media Central | Cloud UX panel and Production Management window could not be tabbed or docked with other tools.
- **Bug Number:** MCCET-3820. Loading or importing a file into a Pan&Zoom effect might have caused Media Composer to crash.
- **Bug Number:** MCCET-3922. In some instances, when trimming a sequence, the wrong clip was shown in the Source Monitor.
- **Bug Number:** MCCET-3970. Audio Mixer Ganging did not display correctly after switching from Record to Source and back.
- **Bug Number:** MCCET-3967. Media Composer might have been improperly importing audio track metadata.
- **Bug Number:** MCCET-3042. (macOS) The Creation Date in the Find tool was offset by 100 years, for example 2019 appeared as 1919.
- **Bug Number:** MCCET-3729. You could not fast import if “Use the current import resolution” was selected in the Import Settings OMF/AAF dialog.
- **Bug Number:** MCCET-3933. In some instances, the number of viewable workspaces was limited in a Media Composer | Cloud Remote environment.
- **Bug Number:** MCCET-3954. You might have received a “PMM mismatch error” when performing an Add and Render of a dissolve effect with AVC Long GOP linked with the UME plug-in.

- **Bug Number:** MCCET-3904. Selecting and playing all Script marks near the end of a take only played one clip.
- **Bug Number:** MCCET-3975. If the Regional Decimal symbol (Windows) or Language Decimal (macOS) was set to comma rather than period, you could not adjust the clip pan/vol with mark in/out in the Audio Mixer.
- **Bug Number:** MCCET-3936. Playback was delayed after switching between Color and Edit workspaces.
- **Bug Number:** MCCET-3949. In the Audio Mixer, you could not enter a value in the volume level field at the bottom of the slider.
- **Bug Number:** MCCET-3907. In some instances, the wrong image was displayed when modifying an object in the Effect Editor where there was an In and Out point.
- **Bug Number:** MCCET-3735. In some instances, you could not successfully relink between Interplay transcoded XDCAM50 and MPEG50.
- **Bug Number:** MCDEV-14070. (macOS) You might have received an “EXC_Bad_Access” error after performing a after drag and drop with matte key and then clicking in the Effect Palette tabs.
- **Bug Number:** MCDEV-14087. You might have seen garbled marker text when re-editing in the Edit Marker dialog (Russian Locale and Hebrew text).
- **Bug Number:** MCDEV-14075. If you have “Sync Rollers at Position in Filler” enabled in the Trim settings, you might have received an “PMM_INSUFFICIENT_MEDIA” error when performing asymmetric trimming.
- **Bug Number:** MCDEV-14250. In some instances, you could not adjust gain to audio clips that were being sample rate converted in real time.
- **Bug Number:** MCDEV-14114. The SearchData Directory might have been incorrect for shared projects that were moved between macOS and Windows platforms.
- **Bug Number:** MCDEV-14119. Numbers were not displayed in the fader and pan numerical entry fields when typing in values in the Audio Mixer.
- **Bug Number:** MCDEV-14060. Audio Mixer Fast Menu functions and Mix Mode selection options were not available as mappable EuControl Softkeys.

- **Bug Number:** MCDEV-13871. Mapped Audio mixer Fast menu items caused a system beep when mapped to fn keys on the keyboard.
- **Bug Number:** MCDEV-13378. You could lose focus of the main Media Composer window after editing in a restored minimized floating window.
- **Bug Number:** MCDEV-14021. In some instances, you may have experienced drag&drop issues after dragging media files from the Finder to a Bin window.
- **Bug Number:** MCDEV-14056. Hovering over pulldown menus or combo boxes with mouse scroll wheel unexpectedly adjusted values.
- **Bug Number:** MCCET-3576. A gray border may have appeared when resizing matte keys.
- **Bug Number:** MCCET-3843. When working with Titler+, some Arabic text did not display properly.
- **Bug Number:** MCCET-2929. You might have received an “Exception” error when performing a Digital Cut immediately after capturing to tape.
- **Bug Number:** MCCET-3945. Setting information in the bin column might have resulted in freeze (macOS) or Breakpad window (Windows).
- **Bug Number:** MCCET-3378. Frames may have shifted after promoting a mixed frame rate sequence and modifying the speed in Motion Effect Editor.
- **Bug Number:** MCCET-3578. In some instances, adding or removing a Timewarp effect with “Adaptive Deinterlace Source” enabled, moved the image one frame and broke sync between video track and audio tracks.
- **Bug Number:** MCDEV-14258. (macOS) On multiple monitor systems, floating windows placed on the display to the left or above the main display might not have reopened in the correct position.
- **Bug Number:** MCCET-3986. A sifted bin did not show the correct assets after switching from Text View to Frame View.
- **Bug Number:** MCCET-3987. You might have seen a “Loading media file information” message, a Rescan message, a Relink dialog or in some instances a crash when performing an insert or overwrite to the Timeline.
- **Bug Number:** MCCET-4003. In some instances, Shared bins did not open if a bin color background was applied in the bin.

- **Bug Number:** MCCET-3977. In some instances, the User Settings pane appeared blank after creating a new Timeline profile.
- **Bug Number:** MCCET-3976. The NRCS Tool did not always close properly.
- **Bug Number:** MCCET-3853. In some instances, when inserted into a sequence, Apple ProRes 422 clips were duplicated in the active bin.
- **Bug Number:** MCCET-3882. Marquee titles disappeared after being promoted to Avid Titler+.
- **Bug Number:** MCCET-3649. When linked with the UME plug-in, AVC Long GOP interlaced QT mov file displayed as 12.5fps in the FPS column instead of 25fps.
- **Bug Number:** MCCET-3722. (macOs) The Panasonic P2 plugin was not working with Media Composer v2020.x This has been fixed with P2 plug-in v4.9.0.5.
- **Bug Number:** MCCET-3971. The Remote Client checkbox did not remain selected in the Login window after performing a restart.
- **Bug Number:** MCCET-3858. In some instances, performing a Consolidate changed the tape base Timecode.
- **Bug Number:** MCCET-3464. (Avid Artist DNxIQ, Avid Artist DNxIO) Intermittently, when rewinding or fast-forwarding on audio only, playback stopped.
- **Bug Number:** MCCET-3740. With AJA I/O hardware enabled playback on audio tracks became erratic. This is fixed with AJA Desktop software v16.
- **Bug Number:** MCCET-3984. Alt+clicking the dB value field did not reset it to zero in the Audio Mixer tool.
- **Bug Number:** MCCET-3959. If you performed an Audio Punch-in and then stopped the playback with the spacebar, the recorded segments might have been deleted.
- **Bug Number:** MCCET-4014. You could not login to MediaCentral CloudUX if the password contained a special character.
- **Bug Number:** MCCET-3940. Subtitles that included a dollar sign (\$) exported from Media Composer did not display properly in some 3rd party applications.
- **Bug Number:** MCCET-4025. You might have received a “This program is not supported on VM instances” message when launching a Media Composer VM with a Floating License.

- **Bug Number:** MCDEV-14257. You might have received an “Exception” error when adjusting Gain in the Audio Mixer on a Selected segment that did not have a set gain value.
- **Bug Number:** MCCET-4012. Exporting an Edit While Capture “in progress” clip as h.264 did not work with the UME plug-in.
- **Bug Number:** MCCET-3406. (macOS) Saving a rolling title did not save or resulted in a Breakpad window when working with the Title Tool application.
- **Bug Number:** MCDEV-14183. Typing in a “,” instead of a “.” for gain values in numerical fields in the Audio Mixert tool might have resulted in an access violation.

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