Avid Editing Application

ReadMe for Media Composer® v2019.12.3

Revision History

Date	Description
December 7, 2020	Updated Fixed in Media Composer v2019.12.3.
November 24, 2020	Updated Fixed in Media Composer v2019.12.3.

(Windows) Installing the Editing Application

⚠ **IMPORTANT (Windows) Only a patch installer is provided for Media Composer v2019.12.3. You must have v2019.12 already installed. Then use the 2019.12.3 patch to update to v2019.12.3.**

Documentation Note

The Media Composer editing guide and Media Composer help stated that the maximum number of characters for Tape Names is 32. The actual maximum is 31 characters.

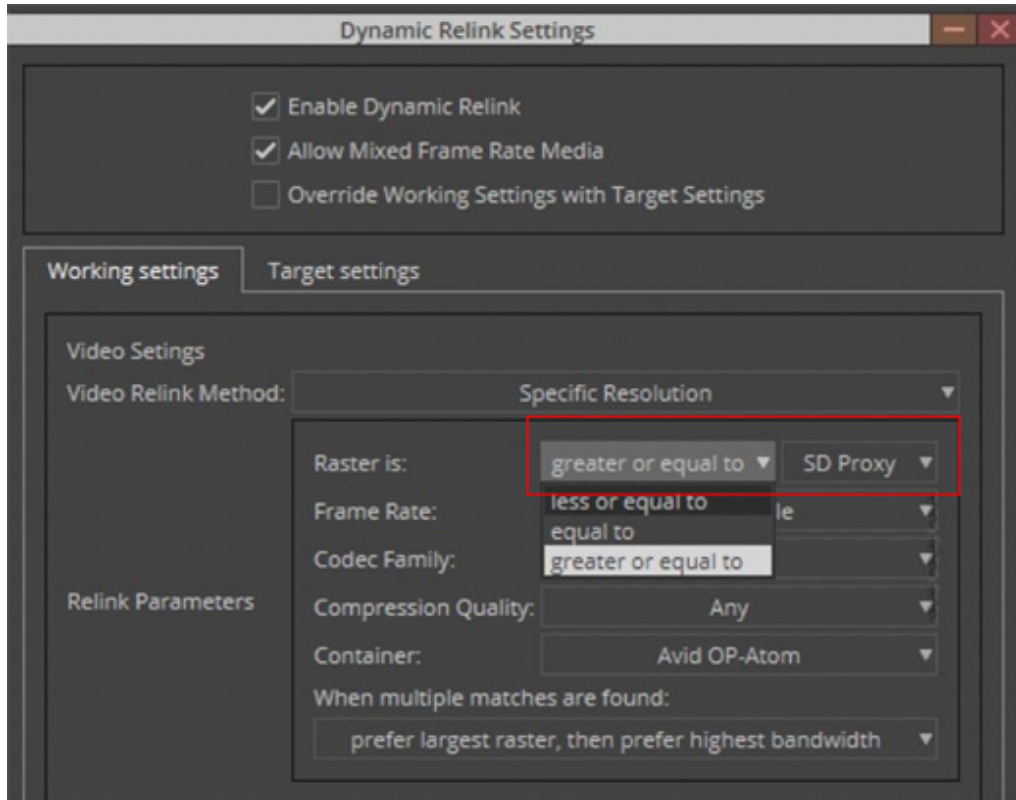# Fixed in Media Composer v2019.12.3

The following have been fixed:

➤ **Bug Number:** MCCET-3822. In some instances, even when Dynamic Relink was set to Highest Quality, video clips were relinked to the proxy resolution.

➤ **Bug Number:** MCCET-3758. With "QuickTime Live Link" enabled, Media Composer might have crashed when modifying linked TIFF files multiple times.

➤ **Bug Number:** MCCET-3605. (macOS) Event logs might have mislabeled a "DSM path not found" error as a critical error.

➤ **Bug Number:** MCCET-3752. (Interplay) In some instances, assets were offline if the NEXIS workspaces that contain the media files were not mounted.

➤ **Bug Number:** MCCET-3762. You continued to receive the warning, even after selecting the "Don't warn again" message, when loading IMX50 SD clips with restrictions.

➤ **Bug Number:** MCCET-3750. (Japanese locale) In some instances, you could not open your Project by double-clicking the .avp file

➤ **Bug Number:** MCCET-3551. Performing an XDCAM proxy import or batch reimport might have resulted in a crash to a Breakpad window.

➤ **Bug Number:** MCCET-3742. Markers did not display in an EDL if placed on a group clip.

➤ **Bug Number:** MCCET-3357. You could not successfully playback Capture in progress files coming from MOG.

➤ **Bug Number:** MCCET-3670. You could not successfully Dynamic Relink to XDCAM HD 50 and MPEG 50 SD (IMX50) at the same time. The Dynamic Relink options would not allow you to relink XDCAM HD 50 and MPEG SD 50 at the same time, with the proxy offline.To fix this, an additional option has been added to the Dynamic Relink dialog.

See the following examples:

- Greater or equal to SD - all media smaller than SD raster become offline
- Equal to SD Proxy - all media appears offline except SD proxy
- Greater or equal to SD Proxy - all media greater than SD proxy appears online

➤ **Bug Number:** MCCET-2665. With an Avid Artist DNxIO or DNxIQ attached, you could not playback a sequence in the Timeline if calibration tone was playing.

➤ **Bug Number:** MCCET-3775. PhraseFind was not indexing linked media.

➤ **Bug Number:** MCCET-3751. (Interplay) Media create by EVS with international characters in bin column names could not be checked out.

➤ **Bug Number:** MCCET-3660. Media Composer displayed the transcoding count from the progress window incorrectly.

➤ **Bug Number:** MCCET-3719. In some instances, the area for resizing a window was smaller than in previous releases making it more difficult to select the window for resizing.

➤ **Bug Number:** MCCET-3680. Timecode Burn-in effect did not always show Clip Notes.

➤ **Bug Number:** MCCET-3569. (Artist Mix) Audio Mixing using Live Mode did not work when performing an audio punch-in.

➤ **Bug Number:** MCCET-3462. You received Exception errors when closing a bin on a Read-only drive.

➤ **Bug Number:** MCCET-3741. You might have received a "Target sample is entirely past EOF" error when scrubbing or trimming partially restored media.

➤ **Bug Number:** MCCET-3739. Media Composer used "Take" name for a filename even if the option was disabled when linking wave groups.

➤ **Bug Number:** MCCET-3812. With Dynamic Relink enabled, you might have received a "Structure Exception" error when loading a sequence.

➤ **Bug Number:** MCCET-3429. The Segment mode and Trim type were reverted to default (Red/Yellow) after using the Smart Tool toggle to re-enabled the Smart Tool.

➤ **Bug Number:** MCCET-3207. The text "%20" replaced spaces in UNC and NAS paths in the Source Browser.

➤ **Bug Number:** MCCET-3533. You could not successfully update your sequence after editing group clips.

➤ **Bug Number:** MCCET-3655. Linking Vantage created MXF media crashed Media Composer with XDCAM HD 50Mbits (1080i/60) project.

➤ **Bug Number:** MCCET-3701. Partially restored media from Archive did not relink to high resolution if Dynamic Relink was set to Highest Quality.

➤ **Bug Number:** MCCET-3150. In some instances, restoring a floating window and maximizing windows did not work properly.

➤ **Bug Number:** MCCET-3473. In some instances, you received a "You cannot import this file into a bin" message when trying to import a file you previously exported.

➤ **Bug Number:** MCCET-3785. After performing a consolidation with handles, the consolidated sequence was not always fully online.

➤ **Bug Number:** MCCET-3651. Renders might have been lost after consolidating a sequence with XDCAM HD media in the Timeline.

➤ **Bug Number:** MCCET-3799. MCCET-3799 With Direct Audio Channel selected, performing a Send to Playback with Dynamic Relink enabled created an audio mixdown.

➤ **Bug Number:** MCCET-3805. When in Frame View, thumbnails did not always match the clip and might have changed once selected.

➤ **Bug Number:** MCCET-3267. In some instances, when performing a render operation, a low disk space warning is raised multiple times instead of once.

➤ **Bug Number:** MCCET-3546. "Hide Video" in a floating Composer Monitor did not resize the monitor correctly.

➤ **Bug Number:** MCCET-3704. Audio track effects did not show Bypass status.

➤ **Bug Number:** MCCET-3799. Performing a Send To Playback with Dynamic Relink enabled created an audio mixdown if Direct Audio Channel was selected.

➤ **Bug Number:** MCCET-3407. If you switched the project to Stereoscopic or changed the One row or Two row Button Display at Bottom options in the Composer Settings, the Source/Record buttons reverted to default.

➤ **Bug Number:** MCCET-3825. Deleting a custom-saved Title Style from the settings resulted in a crash to a Breakpad window.

➤ **Bug Number:** MCCET-3610. In some instances, double clicking assets from Production Management Window could result in a hang or crash.

➤ **Bug Number:** MCCET-3871. You could not successfully send a mixed resolution sequence to Send to Playback if Dynamic Relink was set to a specific resolution.

➤ **Bug Number:** MCCET-3831. The MultiRez button in the Timeline did not display colors properly as in previous releases, making it difficult to distinguish the status.

➤ **Bug Number:** MCCET-3830. Using the MultiRez Button in the Timeline did not change the Timeline segment colors for working/target mismatches.

➤ **Bug Number:** MCCET-3868. In some instances, you might have received an "Exception" error when accessing the Dynamic Relink settings dialog. This happened if the Dynamic Relink Override Target Video menu did not populate correctly.

➤ **Bug Number:** MCCET-3792. If the primary Transfer Engine was down, the Send to Playback list would not appear.

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