



Avid Editing Application

ReadMe

(Windows) Installing the Editing Application



IMPORTANT (Windows) Both a full installer and a patch installer are provided for Media Composer v2018.12.14.

To use the patch, you must have v2018.12.3 already installed. Then use the 2018.12.14 patch to update to v2018.12.14.

Documentation Note

The Media Composer editing guide and Media Composer help stated that the maximum number of characters for Tape Names is 32. The actual maximum is 31 characters.

Known Limitation

The following is a known limitation:

- MCCET-3573. Cross-rate linked media that was created in Media Composer v2019.x is not compatible with Media Composer versions 2018.12.x and earlier. Attempting to use cross-rate linked media from Media Composer v2019.x might result in errors.

Fixed in Media Composer v2018.12.14

The following have been fixed:

- **Bug Number:** MCCET-3495. Avid Titler+ did not show the correct font when opening a sequence.
- **Bug Number:** MCCET-3860. In some instances, when in a Production Management environment, the application unexpectedly deleted the original files of linked clips.

- **Bug Number:** MCCET-3792. If the primary Transfer Engine was down, the Send to Playback list would not appear.
- **Bug Number:** MCCET-3818. In some instances, a User folder was being placed in a project when accessing a bin from a different project.
- **Bug Number:** MCCET-3866. You might have received a “BAAF Processor” error when linking to the CONTENTS folder level of spanned P2 media.
- **Bug Number:** MCCET-3584. (MediaCentral | Cloud UX environment) When batch re-importing TIFF that are included in Prunus AAF files, clips display as WRONG FORMAT.
- **Bug Number:** MCCET-3772. When Dynamic Relink was enabled, you could not link to full clips of spanned P2 media.
- **Bug Number:** MCCET-3359. (NEXIS) Relinking and working with linked Panasonic Varicam LT format MXF AVC-intra 4K media was very slow.
- **Bug Number:** MCCET-3803. When performing an AAF export doing copy media with transcode to WAV, the proper ID was not retained.
- **Bug Number:** MCCET-2847. (macOS) You might have received a “LegendAudioDev” error when recording audio only with the Capture Tool.
- **Bug Number:** MCCET-3862. You might have experienced drop outs over cuts and dissolves when playing back and/or exporting a 5.1 sequence with audio clips that have LFE added in the advanced panner.
- **Bug Number:** MCCET-3892. Media Composer Floating License consumed 2 seats during activation.
- **Bug Number:** MCCET-3762. You continued to receive the warning, even after selecting the “Don’t warn again” message, when loading IMX50 SD clips with restrictions.
- **Bug Number:** MCCET-3716. A keyboard shortcut for audio punch-in and record did not always start recording.
- **Bug Number:** MCCET-3750. (Japanese locale) In some instances, you could not open your Project by double-clicking the .avp file.
- **Bug Number:** MCCET-3742. Markers did not display in an EDL if placed on a group clip.

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