



Avid Media Composer®

ReadMe for Version 2025.12.2

Fixed in Media Composer v2025.12.2

The following have been fixed:

- **Bug Number:** MCCET-5119. Noticeable lags were experienced while editing in the Timeline if many realtime audio effects were used.
- **Bug Number:** MCCET-6187. SubCap stylesheets created by non-administrative macOS users were not retained after restarting Media Composer.
- **Bug Number:** MCCET-6103. Playback with Blackmagic Video I/O dropped frames after exporting a graphic from the timeline.
- **Bug Number:** MCCET-6309. Previously ingested 14:1 SD stills could not be loaded or played in the Composer monitors.
- **Bug Number:** MCCET-5943. Some SD media displayed unwanted lines at the top of the frame in the Composer monitors.
- **Bug Number:** MCCET-6241. In the NRCS tool, queue names containing Chinese characters could appear incorrectly after reconnecting, preventing the use of those shortcuts.
- **Bug Number:** MCCET-5829. Frame Chase capture could fail and return a check-in error in Production Management workflows.
- **Bug Number:** MCCET-6258. In 4-way and 9-way split views, grouped clips could display duplicate camera angles instead of distinct sources.
- **Bug Number:** MCCET-4210. The timecode display in the Capture tool remained static during capture.
- **Bug Number:** MCCET-6189. Sending sequences to playback could fail with a project format mismatch error when “Transcode before Send to Playback” is enabled.
- **Bug Number:** MCCET-6308. When scrubbing through a MultiGroup clip, incorrect FrameFlex could be displayed, causing the image to appear distorted.

- **Bug Number:** MCCET-4556. Exporting sequences starting at zero timecode could cause drop-frame timecode to change to non-drop frame in MOV and MP4 files.
- **Bug Number:** MCCET-5970. Media Composer could become unresponsive when enabling audio waveforms on certain linked clips.
- **Bug Number:** MCCET-6238. (macOS) The color picker in Titler+ could not sample colors from the screen.
- **Bug Number:** MCCET-5857. Loop playback in Trim mode slowed down on repeat and eventually stopped when using AJA I/O.
- **Bug Number:** MCCET-6286. Transcribing certain MP4 files resulted in an "AvNN Error 431" error.
- **Bug Number:** MCCET-5438. (Windows) Rendering linked AVC Long GOP 50 media with the Dyn3 Compressor/Limiter audio effect resulted in AudioStreamRender errors.
- **Bug Number:** MCCET-6347. The MediaCentral Login dialog title displayed incorrectly on systems set to a Japanese locale.
- **Bug Number:** MCCET-6321. Applying Dynamic Relink caused Media Composer to become unresponsive when working with certain sequences.
- **Bug Number:** MCCET-6352. Opening the Transcript Tool resulted in a "Project ID unavailable" error.
- **Bug Number:** MCCET-5944. Selecting "Don't warn again" did not prevent additional keyboard setting recommendation warnings.
- **Bug Number:** MCCET-6219. XDCAM HD 50 MXF OP1a or OP-Atom exports and mixdowns resulted in a variable GOP structure.
- **Bug Number:** MCCET-6364. Loading restored clips or sequences with Dynamic Relink enabled caused Media Composer to become unresponsive.
- **Bug Number:** MCCET-6398. (macOS) Playback could cause Media Composer to hang and become unresponsive.
- **Bug Number:** MCCET-6348. Playback of low-resolution proxy media resulted in "SampleBufferDesc::DefineBufferAlignment - target sample is entirely past EOF" errors.
- **Bug Number:** MCCET-4818. Linking ProRes MOV media resulted in an unwanted FrameFlex adapter being applied.
- **Bug Number:** MCCET-6380. During Dual-Roller Trim, clip gain adjustments on other audio tracks were ignored.

- **Bug Number:** MCCET-6351. H.264 proxy media was misidentified as AVC Long-GOP Constrained and could not be played back.
- **Bug Number:** MCCET-6336. Partially restored clips with rollover timecode could fail to play back and produce errors.
- **Bug Number:** MCCET-6389. (macOS) Docking and undocking panels repeatedly with media loaded in the Composer monitors could cause Media Composer to become unresponsive.
- **Bug Number:** MCCET-6306. Pasting markers between sequences with different track structures could cause Media Composer to quit unexpectedly.
- **Bug Number:** MCCET-5128. Exporting embedded AAF files with media containing an RLE alpha channel did not include it.
- **Bug Number:** MCCET-6366. (macOS) The Find function did not return results on macOS Tahoe 26.4 and later.
- **Bug Number:** MCCET-6386. Transcoding Sony FX3/FX6 MXF media to DNxLB resulted in a CONSISTENCY CHECK FAILURE error.
- **Bug Number:** MCCET-6163. Marker window column and sorting customizations were not retained after restarting Media Composer.
- **Bug Number:** MCCET-6359. Changing marker color did not always update correctly when markers were sorted by color.
- **Bug Number:** MCCET-6166. Go To Next Event and Go To Previous Event did not work with keyframes in Color Correction effects.
- **Bug Number:** MCCET-6368. Single Monitor mode switched from Source to Record when loading a new clip.
- **Bug Number:** MCCET-6371. 1080i/59.94 media displayed aliasing and interlacing artifacts in 1080p/23.976 projects.
- **Bug Number:** MCCET-6121. In Single Monitor mode, double-clicking clips did not consistently load them into the Source monitor.
- **Bug Number:** MCCET-6194. Rendering audio with the Space AudioSuite plug-in failed, preventing the effect from being applied.
- **Bug Number:** MCCET-6404. Entering Trim mode on a group clip loaded in the Source monitor resulted in an "Assertion failed" error.

- **Bug Number:** MCCET-5927. (MediaCentral | Production Management) Importing new MP3 assets generated excessive Property Merge requests.
- **Bug Number:** MCCET-5233. Applying rotation in the 3D Warp effect caused images to appear noticeably softer during playback.
- **Bug Number:** MCCET-4922. FrameFlex reformatting of DCI 2K and 4K media to HD could produce softer images than expected.
- **Bug Number:** MCCET-6326. Exporting Pro Tools sessions did not preserve pan settings correctly.
- **Bug Number:** MCCET-6298. Editing a Marquee title and saving to the bin did not always update the title in the sequence.
- **Bug Number:** MCCET-6119. Read Audio Timecode produced errors on certain Sony MXF OP1a linked media.
- **Bug Number:** MCCET-6429. H.264 proxy media could be identified as AVC Long-GOP Constrained instead of H.264 Proxy.
- **Bug Number:** MCCET-6401. Playback of 9-way MultiCamera sequences for extended periods could result in crashes in il.dll.
- **Bug Number:** MCCET-6005. (Windows) Reveal File created unnecessary Windows Explorer processes that remained after the associated windows were closed.
- **Bug Number:** MCCET-6433. Sequences with multiple sample rates and Dynamic Relink with Allow Mixed Rates enabled could cause Media Composer to become unresponsive.
- **Bug Number:** MCCET-6383. White and Black Timeline text did not display correctly on certain clip colors.
- **Bug Number:** MCCET-6427. Media Composer intermittently crashes while trimming sequences after applying cross dissolves to all edit points.
- **Bug Number:** MCCET-6051. Rendering long sequences containing numerous effects to AVC-Intra 100 could cause Media Composer to crash.

Limitations

The following are known limitations:

- Photoshop PSD files are not supported for AMA linking if QuickTime is not installed.
- Some fonts, by their design, are only available in Bold. On macOS systems, selecting a font does not always produce a visual change; try selecting “Bold.”
- If you launch a project and receive an “Enable 3rd Party Emulation” warning, even if you select Enable in the warning dialog, you should also perform the following: Select File > Settings and click the Project tab. Click General Settings and select “Enable Bin Sharing on 3rd party storage emulating Avid NEXIS/ISIS.”

- **Bug Number:** MCCET-6329. Marker information created in Media Composer v2024.6 and later might not display as expected when opened in Media Composer versions earlier than v2024.6.



Marker information created in Media Composer v2024.6 and later uses separate User Name and Marker Name fields. User Name data might appear in the Marker Name column, and Marker Name data might not be displayed in earlier versions.

- **Bug Number:** MCCET-6262. Rendering sequences containing 3D Warp and Blur effects may be significantly slower than expected when Effects Processing is set to Automatic and GPU rendering is enabled.

Workaround: Set Effects Processing to 8-bit in the Media Creation settings instead of Automatic to improve render performance.

- **Bug Number:** MCCET-5651. In some cases, DNx HQX media created in previous releases of Media Composer may be identified as mixed resolution when used in timelines containing DNx HQX media generated in 25.12 and later. When mixed, the sequence will be flagged during Send to Playback and the operation will be blocked.

Workaround: Mixdown or Transcode the sequence to one resolution before sending to playback.

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