Avid® Interplay®

Installing and Using Avid Interplay Move Service
Version 2.0.1

Important Information

Avid® recommends that you read all the information in this document thoroughly before installing or using any new software release.

Important: Search the Avid Knowledge Base for the most up-to-date ReadMe file, which contains the latest information that might have become available after the documentation was published.

You can use the Move feature to move media files from one Avid Unity™ ISIS® workspace to another. For example, if one of your workspaces is getting close to capacity, you can use the Move feature to move selected media files to a workspace that has more free space.

The Move feature can move media for Avid assets (both .mxf and .omf files).

To use the Move feature to move media to another workspace requires an Avid Interplay Media Services service (the Move service) and the Avid Interplay Media Services Engine. As with other Avid Interplay Media Services services, you can create a profile for streamlining workflows. For example, if you want to regularly move low-resolution media files to a specific workspace, you can use Interplay Media Services to create a profile especially for that workflow.

The Move service requires an application key.

The Move feature is available from Interplay Access. It is not available on Avid editing systems, Interplay Assist, or Interplay Instinct.
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Workflow for Moving Media to Another Workspace

The following illustration shows the basic workflow for moving media files, in this case from “workspace 1” to “workspace 3.”

Move Requirements

For hardware configuration procedures, see “Configuring the Move Provider Server” on page 6.

- The ISIS system must be running Avid Unity ISIS v2.0.1.

  Starting at ISIS v2.1.1, workspaces can use either mirrored or RAID protection, and you can move files from one type of workspace to any other (mirrored-to-mirrored, mirrored-to-RAID, RAID-to-RAID, RAID-to-mirrored).

  You must name the workspaces appropriately to guarantee that you select the correct protection type for the Move operation. The Move provider does not have an automatic method for differentiating between RAID or mirrored drives.

- The Media Services Engine and the Move service provider must both be running.

- The provider must be connected to the ISIS system through an account with read/write privileges on the workspaces you want to move from and move to. The workspaces must be mounted using UNC (letterless) drive mapping.

  The Move feature works only within a single workgroup with a single ISIS System Director. To copy assets and media to a different workgroup, use the Copy service (see “Working with the Copy Service” in the Avid Interplay Media Services Setup and User’s Guide.
Move Options

- You can specify which resolutions you want to move: all, highest, lowest, or a specific resolution. If you select All, only the associated resolutions that have online media are moved as requested. In a Avid Interplay Move Service profile, you can specify multiple resolutions as subjobs.

- You can specify whether to include audio media. Audio files are moved only with their accompanying video files, except in the case of audio-only clips. The following table explains how the Move feature works with the selected video resolution and the selected Include Audio option.

<table>
<thead>
<tr>
<th>Clip Type</th>
<th>Resolution Selected</th>
<th>Include Audio Option</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>DV 25 with two audio files</td>
<td>DV 50</td>
<td>Selected</td>
<td>No media is moved to the destination. Audio remains with the video media.</td>
</tr>
<tr>
<td>DV 25 with two audio files</td>
<td>DV 25</td>
<td>Selected</td>
<td>DV 25 media and accompanying audio is moved to the destination.</td>
</tr>
<tr>
<td>DV 25 with two audio files</td>
<td>DV 25</td>
<td>Not selected</td>
<td>DV 25 media is moved to the destination. The audio files are not moved.</td>
</tr>
<tr>
<td>Audio-only clip</td>
<td>DV 25</td>
<td>Selected</td>
<td>Audio-only files are moved to the destination.</td>
</tr>
<tr>
<td>Audio-only clip</td>
<td>DV 25</td>
<td>Not selected</td>
<td>The audio files are not moved.</td>
</tr>
</tbody>
</table>
Check List for Moving Assets to Another Workspace

For the move process, the following table provides a check list of steps for installing and configuring the Interplay Move service provider in an Avid Unity™ environment. The check list assumes the Interplay Media Services Engine and the supporting software are setup and configured in the workgroup. The check list provides references where to find more information about each step.

*If the Move service provider is not running on the Interplay Media Services Engine system, you must connect an application key to a USB port on the Move provider system.*

### Moving Assets to Another Workspace Check List

<table>
<thead>
<tr>
<th>Task</th>
<th>Section Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="" alt="Check the Move feature requirements to make sure your workgroup supports the Move feature." /></td>
<td>See “Move Requirements” on page 3.</td>
</tr>
<tr>
<td><img src="" alt="Configure the Move provider server." /></td>
<td>See “Configuring the Move Provider Server” on page 6.</td>
</tr>
<tr>
<td><img src="" alt="Make sure an Interplay Media Services administrator account is setup on Avid Unity." /></td>
<td>See “Creating Move Provider User Accounts for ISIS and Interplay” on page 10 and the Avid Interplay Software Installation and Configuration Guide.</td>
</tr>
<tr>
<td><img src="" alt="Mount workspaces." /></td>
<td>See Avid Interplay Best Practices.</td>
</tr>
<tr>
<td><img src="" alt="Make sure the Interplay Media Services application key is connected." /></td>
<td>See the Avid Interplay Software Installation and Configuration Guide.</td>
</tr>
</tbody>
</table>

*If the Move provider is not running on the Interplay Media Services Engine system, you must also connect an application key to the Move provider system.*
### Configuring the Move Provider Server

This section describes how to set up the hardware and ISIS client information on a Move Provider server on an Intel SR2500 server. The Move provider is used to move files from one ISIS workspace to another.

The Move feature works only within a single workgroup with a single ISIS System Director. To copy assets and media to a different workgroup, use the Copy Provider.

The following topics are described:

- Move Provider Slot Locations
- Chelsio Adapter Board Installation
- ISIS Connections and Client Software Installation

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<table>
<thead>
<tr>
<th>Task</th>
<th>Section Reference</th>
</tr>
</thead>
</table>
| Make sure the Interplay Media Services Engine software and all the supporting software are setup and configured.  
  - Avid Service Framework for Client  
  - Avid Interplay Access  
  - Avid Interplay Media Services  
  - Avid Interplay Move Service | See the *Avid Interplay Software Installation and Configuration Guide.* |
| Install and register the Avid Interplay Move service provider. | See “Installing the Avid Interplay Move Service Provider” on page 10 and “Registering the Move Provider” on page 13. |
| Connect the Move Provider to the Media Services Engine. | See “Setting Up the Connection for the Move Provider and Media Services Engine” on page 15. |
| Start the Interplay Move service provider and verify it is connected. | See “Starting the Move Provider” on page 18. |
| (Option) Create a profile. | See “Creating a Avid Interplay Move Service Profile” on page 20. |
| Perform a move operation using Interplay Access. | See “Moving Media to Another Workspace Using Interplay Access” on page 23. |
• Client Manager Preference Setting
• Configure Chelsio as the Default Network Connection on the Move Provider
• Creating Move Provider User Accounts for ISIS and Interplay

Move Provider Slot Locations

The Chelsio™ Ethernet adapter card is a PCIe card. This section shows the slot location for the Chelsio card in an SR2500 server.

**SR2500 Back Panel Configuration Options for Move Provider**

<table>
<thead>
<tr>
<th>Slot Type</th>
<th>Slot</th>
<th>Interplay Move Provider</th>
</tr>
</thead>
<tbody>
<tr>
<td>PCI-X</td>
<td>3</td>
<td>Empty</td>
</tr>
<tr>
<td></td>
<td>2</td>
<td>Empty</td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>Empty</td>
</tr>
<tr>
<td>PCIe</td>
<td>3</td>
<td>Empty</td>
</tr>
<tr>
<td></td>
<td>2</td>
<td>Empty</td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>Chelsio 10 Gb adapter board</td>
</tr>
</tbody>
</table>

The Move Provider runs Windows XP Professional and is set up similarly to the Interplay Transcode provider.
Chelsio Adapter Board Installation

For information on installing the Chelsio card and drivers, see “Chelsio Adapter Board Installation” and “Chelsio Driver Installation” in the Avid Interplay Software Installation and Configuration Guide.

ISIS Connections and Client Software Installation

The Move Provider must be directly connected to the ISIS system, using a 10 Gb Ethernet connection. For more information on cabling for Avid Unity ISIS, see the Avid Products and Network Site Preparation Guide.

To make the ISIS connections:

- Connect the Chelsio adapter board directly into the ISS 10-Gb port on the Avid Unity ISIS Engine.

To install the ISIS Client software:

- Use the Avid Unity ISIS installer DVD to install the ISIS client software.
  The Avid Unity ISIS System Quick Start Card, located in the top-level AvidUnityISISDocumentation folder on the Avid Unity ISIS installer DVD, contains instructions for installing Avid Unity ISIS client software. See the ISIS ReadMe for additional information about installing the client software on your system.

For best performance, the ISIS system must be running Avid Unity ISIS v2.0.3 or later.

Client Manager Preference Setting

Do not use the Ultra High Resolution setting in the Client Manager Preferences. Setting the Ultra High Resolution setting can affect performance on the Move provider. Use the default Medium setting. If you need to change the setting to Medium, use the following procedure.

To select the Medium Resolution:

1. Start Client Manager software and open the Preferences window.
   The preferences window opens, and the General section is displayed by default.
2. In the client type drop down, select “Medium.”
3. Click Apply.
4. Click the Network icon from the left pane.
5. Verify that the Chelsio board appears in the network interfaces list and that Enabled is selected.
6. Click the Configure button.
The Chelsio Network Card Settings window opens.

![Network Card Settings Window](image)

7. Verify that all of the options are selected.
8. Click OK to close the Network Card Settings window.
9. Click the Close button to close the Preferences window.

To set ISIS login preferences:
- Set up the login preferences as OS Log in with Auto Connect.

keep the ISIS Management Console Device bandwidth setting for the Move and Copy providers at the default 0 setting. Leaving it at 0 will allow the Move provider to use the maximum bandwidth available.

Configure Chelsio as the Default Network Connection on the Move Provider

This section describes how to use the ISIS Client Manager network preferences to disable the other network interfaces.

To ensure that the Chelsio connection is the primary connection:
1. Start the ISIS Client Manager application.
2. Open the Preferences window.
3. Click the “Network” button from the left pane of the Preferences Window. A list of all valid ISIS network connections are listed.
4. In the Description Column, locate the Chelsio Connection and make sure the line item is Enabled.
5. Disable each of the other listed adapters by clicking the checkbox in the Enable column to clear it. This ensures that the Chelsio adapter board is the only connection used for ISIS traffic.
6. Click the Configure button associated with the Chelsio adapter and verify that the Network Card Settings window has all four boxes checked.

Disabling a network card in the Client Manager Preferences only makes the card unavailable to Unity ISIS. It does not affect the card’s functionality in the operating system or any other applications.

Creating Move Provider User Accounts for ISIS and Interplay

The following accounts are required for the Move operation:

- The ISIS user account must have read/write privileges on the workspaces you want to move from and move to.
- The Interplay user account must have read/write privileges on the folders you want to move from and move to.

For additional information on creating accounts, see the Avid Unity ISIS Administration Guide and the Avid Interplay Engine and Avid Interplay Archive Engine Administration Guide.

Installing the Avid Interplay Move Service Provider

After you install the Media Services Engine and the Move service software, you can use the Media Services and Transfer Status tool to install and register the Move service provider into the Media Services Engine.

To install the Move service package:

1. From the Avid Interplay Media Services Engine window, click Admin Tool.
2. Click the Services tab.
   - The Services page displays the currently configured services.
3. Click the Install/Upgrade button.

The Install/Upgrade Service dialog box opens.

4. Click the Browse button and navigate to the folder containing the MoveMedia.zip file.

The following is an example of the folder location when the provider is installed on the same system as the Interplay Media Services Engine.

- For Interplay Move Service — C:\Program Files\Avid\Avid Interplay Move\MoveService

You can use the Microsoft Windows Search tool to help you locate the folder that contains the MoveMedia.zip file.

The MoveMedia.zip file is included with the installation of the Avid Interplay Move software. Make sure you have access to the location of the MoveMedia.zip file.
5. In the folder, select the MoveMedia.zip file.

   The following illustration shows the MoveService.zip file selected.

6. Click Save.

   The path to the file appears in the Install/Upgrade Service dialog box.

7. Click Install/Upgrade.

   The Avid Interplay Move Service appears on the Services page.
Registering the Move Provider

After you install the Move service provider, you need to register the Move provider with the Media service.

The Provider page on the Media Services and Transfer Status tool is used to register the Move provider for the Move service. The provider receives information about jobs and passes the information to other applications where appropriate. The provider also supplies the Media Services Engine with information about the provider, job status, and other information depending on the service.

To register the Move provider with the Move service:

1. Open and log in to the Media Services and Transfer Status tool on the Media Services system that will run the provider.
2. Click the Providers tab.

   The Providers page displays all of the currently registered providers.

3. Click the Register button.

   The Register Provider dialog box opens.

4. Do the following:
   a. Service menu — Select Avid Interplay Move Service
   b. Provider Name — Type the name that you want to use to identify this particular provider. You can have several providers on your workgroup for the same service, so you should use a meaningful name.
   c. (Option) Application Name — This option is for a future use.
The following illustration shows the Register Provider dialog box with the values filled in for a Move service.

![Register Provider dialog box](Image)

5. Click Register.

The Move provider appears in the Providers page. Notice that the service is not running and is not connected to the Media Services Engine, as indicated by the Stop icon in the Status column. You must still connect the Move provider to the Media Services Engine software. See “Setting Up the Connection for the Move Provider and Media Services Engine” on page 15.

![Avid Interplay Media Services and Transfer Status](Image)
Setting Up the Connection for the Move Provider and Media Services Engine

After you install the Move service and register the Move provider, you need to connect the Move provider to the Media Services Engine software.

To set up the connection between the Move provider to the Media Services Engine:

1. Click Start and select Programs > Avid > Avid Interplay Move.
   The Move Service provider dialog box opens.

   ![Move Service Provider Dialog Box](image)

2. Click Settings.
   The Provider Settings dialog box opens.

3. Do the following:
   a. Provider Name — Type the name of the provider you specified in “Registering the Move Provider” on page 13. In this example, the name is Move_01.
   b. Media Services Engine Host Name — Type the name of the system running the Media Services Engine application.
   c. Automatically Connect — Select either Yes or No (default) to automatically connect to the Media Services Engine when the application starts.
The following illustration shows the Provider Settings dialog box with the values filled in for the Move provider.

4. Click OK.
5. Click Connect in the Service window.

The Move Service provider dialog box now shows that the service is connected and shows the provider you selected to connect to.
The Provider page in the Media Services and Transfer Status tool now shows that the service is connected, indicated by a check mark in the Status column.
Starting the Move Provider

The following procedure describes how to connect the Move provider service with the Media Services Engine.

To start the Move service provider:

1. Click Start and select Programs > Avid > Avid Interplay Move.

   The Move Service provider dialog box opens with the Status as Idle.

   If the Automatically Connect setting in the Provider Settings dialog box is set to Yes, then the Status line displays “Checking for Jobs” indicating the provider is connected.

2. Click Connect and leave the window open.

   After the connection is made, the Status line in the Service dialog box reads “Checking for Jobs,” and the History window displays the message “Connection Established.” The Connect button changes to a Disconnect button. The following illustration shows that the Move Service software is connected.

   The service provider dialog box displays the start date and start time of the providers based on the Microsoft® Windows® time.
If the provider cannot connect to the Media Services Engine, the Status line reads “Connection Error.” Ensure the Media Services Engine is running, the service is installed, the provider is properly registered, and then click Connect again.

The Providers page in the Media Services and Transfer Status tool now shows that the Move service is connected, indicated by a check mark in the Status column.
Creating a Avid Interplay Move Service Profile

You can create a profile to use when performing a Move operation.

Interplay Move service profiles let you define the following:

• Destination workspace for the moved media files
• Whether to include audio when moving the media file
• A priority for the job
• Resolution of the moved media

To create an Interplay Move profile:

1. Open and log in to the Media Services and Transfer Status tool:
   ▶ From the Avid Interplay Media Services window, click Admin Tool.
   ▶ From the Avid Interplay Administrator, in the Site Settings area, click the Interplay Media Services icon.

   *When you open the Media Services and Transfer Status tool from the Avid Interplay Administrator, the name is “Interplay Media Services.”*

2. Click the Profiles tab.

3. In the Service menu, select Avid Interplay Move Service.
4. Click Add in the Profiles area.
   
   The Add Profiles dialog box opens.

5. Type a descriptive name for the new profile in the Add Profile dialog box. This is the name that you see when you right-click an asset and select Move.

6. Click OK.
   
   The name appears in the Profiles list and an empty template appears in the Parameters area.
7. In the Parameters area, set the values you want for the profile:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Destination_Workspace</td>
<td>Type the name of the Avid Unity workspace where you want to move the media files.</td>
</tr>
<tr>
<td>Include Audio</td>
<td>Select this option if you want to move audio that is associated with the clips whose video media you are moving. Selecting this option also moves any audio-only clips.</td>
</tr>
<tr>
<td>Priority</td>
<td>This value lets you assign job priorities to different profiles. Priority numbers range from 1 (highest priority) through 100 (lowest priority). The default priority number assigned to each job is 50.</td>
</tr>
<tr>
<td>TargetVideoQuality</td>
<td>Select the video resolution you want to move. You can select All, Highest, Lowest, or a specific resolution. If you select All, only the associated resolutions that have online media are moved as requested. By default, if any media is offline the job will fail. You can override the default failure reporting setting using the Avid Service Configuration tool. See “Customizing the Reporting of Service Job Status” in the Avid Interplay Media Services Setup and User’s Guide.</td>
</tr>
</tbody>
</table>

8. Click Save in the Parameters area. The Save Profiles dialog box opens.

9. Click Yes to save your changes.

   The next time you use Move, you can select the profile.

10. (Option) Click Add in the Sub Jobs area, to define several move media operations under one main profile name. For example, you can add subjobs to move several resolutions using one profile. The system processes each subjob in turn.
Moving Media to Another Workspace Using Interplay Access

To move media files to another workspace using Interplay Access:

1. Make sure your workgroup meets the requirements described in “Workflow for Moving Media to Another Workspace” on page 3.

2. In Interplay Access, select the assets whose media files you want to move.

   You can select one asset, multiple assets, a subfolder, or multiple subfolders. The following illustration shows the clip “divers” selected. The File Locations tab in the Object Inspector shows that the clip is associated with two video media files and four audio media files (two different sets of resolutions), all on workspace 1.

   When selecting a folder, do not select a top-level folder, such as AvidWG/Catalogs or AvidWG/Projects, you can only select subfolders, such as AvidWG/Catalogs/subfolder. All media files contained in the selected subfolder and its subfolders are moved to the destination workspace.
3. Do one of the following:
   - Select Tools > Move...
   - Right-click and select Move...(Do not select Move to, which moves metadata from one folder to another.)
The Move dialog box opens.

4. Select a profile from the Use Profile menu. If there are no profiles available, or you do not want to use a profile, select the following options:

   a. Use Profile: None.

   b. Destination: Select the workspace to which you want to move the media.

   c. Resolution: Select which video resolution you want to move. You can select All, Highest, Lowest, or a specific resolution. If you select All, only the associated resolutions that have online media are moved as requested. You can override the default failure reporting setting using the Avid Service Configuration tool. See “Customizing the Reporting of Service Job Status” in the Avid Interplay Media Services Setup and User’s Guide.

   d. Include Audio: Select this option if you want to move audio that is associated with the clips whose video media you are moving. Selecting this option also moves any audio-only clips. For more information, see the table in “Workflow for Moving Media to Another Workspace” on page 3.

5. (Option) Select “Launch Interplay Media Services status window” to view the status of the operation after it begins.
6. (Option) Click the Details button to view the number of files and their size. Their size indicates how much disk space will be freed up after the move.

7. Click OK.

The system starts the Move operation. If you selected the option “Launch Interplay Media Services status window,” the window opens and shows you the progress of the job, as well as other information about it. For information about the status window, click the Help button.

8. (Option) When the operation is complete, select the clip and click the File Locations tab in the Object Inspector to view the new workspace location.

The following illustration shows one video file and two audio files are now stored on workspace2, while one video file and two audio files remains on workspace1.
Limitations

➤ **Bug Number:** udevc00113396. (Editors) In an Interplay environment, if an Avid editor mounts the workspaces using UNC, and you use the Move service to move files from one workspace to another workspace, the Avid editing application’s bin should display the new location of the moved files, however the bin continues to display the original workspace.

**Workaround:** If an Avid editor mounts the workspaces using letter-mount, then the Avid editing application bin will display the correct workspace after a move is performed.
Bug Number: udevc00111293. Move to Workspace: If you select a master clip that has more than one media file of the same resolution associated with it, you cannot move individual media files. The system moves all the media files of the same resolution. For example, assume that you consolidate a clip with the “Relink Master clips to media on the target drive” option and create a new master clip and new media. If you attempt to move the media for the original master clip, the system moves the media for both clips. If you attempt to move the media for the .old master clip, the system correctly moves only one set of media files.

Workaround: In the case of consolidate, this problem only happens if you use the "Relink Master clips to media on the target drive” option. This makes the original clip inherit the new media, in addition to the original media, and the new clip only gets the new media. If you choose "Keep Master clips linked to media on the original drive", both the original clip and the new clip would have the same number of media files. These clips Move successfully.

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