

What's New for Avid® Media Composer® | First v8.9.4

Revision History

Date	Description
December 5, 2017	Fixed typo in new features table.

New Features

The following table describes What's New for the current editor release.

Feature	Description	For More Info
Support for HiRes Monitors with Mismatched Scaling	This release supports HiRes Monitors with mismatched scaling.	See Support for HiRes Monitors with Mismatched Scaling .
Go to Next and Go to Previous Events	The Fast Forward and Rewind buttons have been updated.	See Go to Next/Previous Event .
Searching for Items in the Timeline	Find Window: Display list of matches on Timeline tab.	See Searching for Items in the Timeline .
Mapping the Segment Preview Button	The Segment Preview button is mappable.	See Mappable Segment Preview Button .
Mapping Bin Fast Menu Commands	Bin Fast Menu commands can be mapped.	See Mapping Bin Fast Menu Commands to the Keyboard .

New in Media Composer | First v8.9.4

The following are new for Media Composer | First v8.9.4:

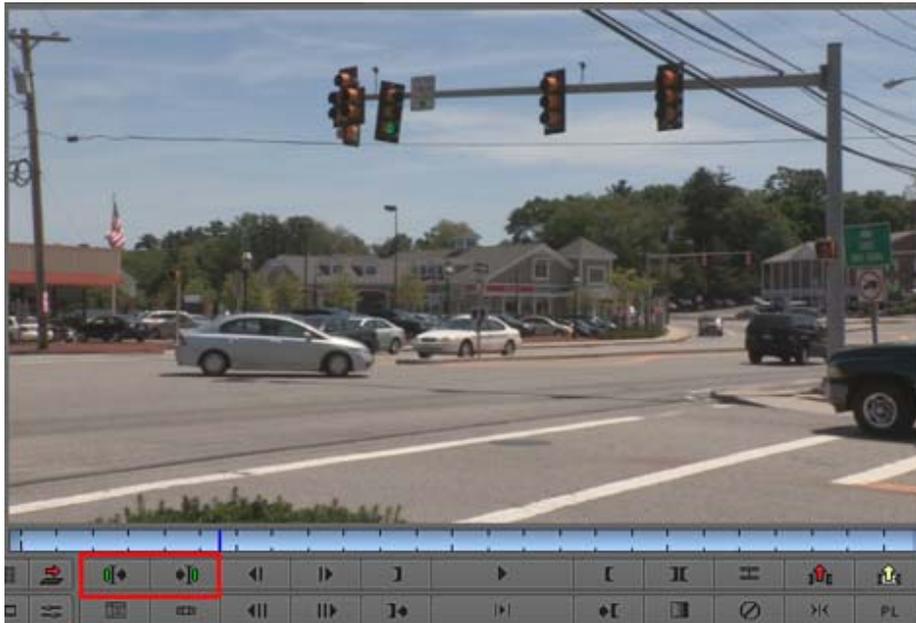
Support for HiRes Monitors with Mismatched Scaling

In previous releases, Media Composer supported dual HiRes or HiDPI monitors when both monitors were set to the same scaling. With this release, you can mix 100% and 200% scaling for Win10 dual monitor setups.

Go to Next/Previous Event

The Rewind and Fast Forward buttons have been renamed and have new icons to reflect what the buttons actually do. The new names are Go to Next Event and Go to Previous Event. The functionality of these buttons has not changed. These buttons move the position indicator in your Avid editing application monitors according to the options selected in the Move tab of the Composer

settings. For example, if you have selected Stop at Markers in the Composer Move tab, the Go To Next/Previous buttons will move the position indicator to the next or previous frame containing a marker.

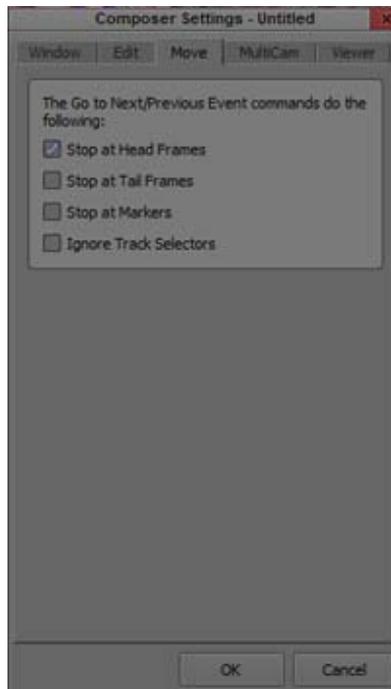


The Command Palette has been updated to include the Go to Previous/Next Event, Got to Previous/Next Trim, and Go to Previous/Next Marker.



Composer Settings: Move (Formally the FF/Rew tab)

The options in the Move tab control how the position indicator moves when you use the Go to Previous and Go to Next buttons in your Avid editing application monitors.



Option	Description
Stop at Head Frames	<p>When this option is selected, the position indicator stops at the first frame (head frame) of the clip on the selected track.</p> <p>This option is the default setting. Each time you use either the Go to Previous or Go to Next button, the position indicator moves to the next consecutive head frame.</p>
Stop at Tail Frames	<p>When this option is selected, the position indicator stops at the last frame (tail frame) of the clip on the selected track.</p>
Stop at Markers	<p>When this option is selected, the position indicator moves to the next consecutive frame containing a marker. For more information on using markers, see “Using Markers” on page 35.</p>
Ignore Track Selectors	<p>When this option is selected, your Avid editing application ignores the selected tracks and cues directly to the start (head) frame of the next edit, regardless of the track on which it occurs.</p> <p>The position indicator’s final location depends on whether the Stop at Head Frames and Stop at Tail Frames options are selected.</p>

Searching for Items in the Timeline

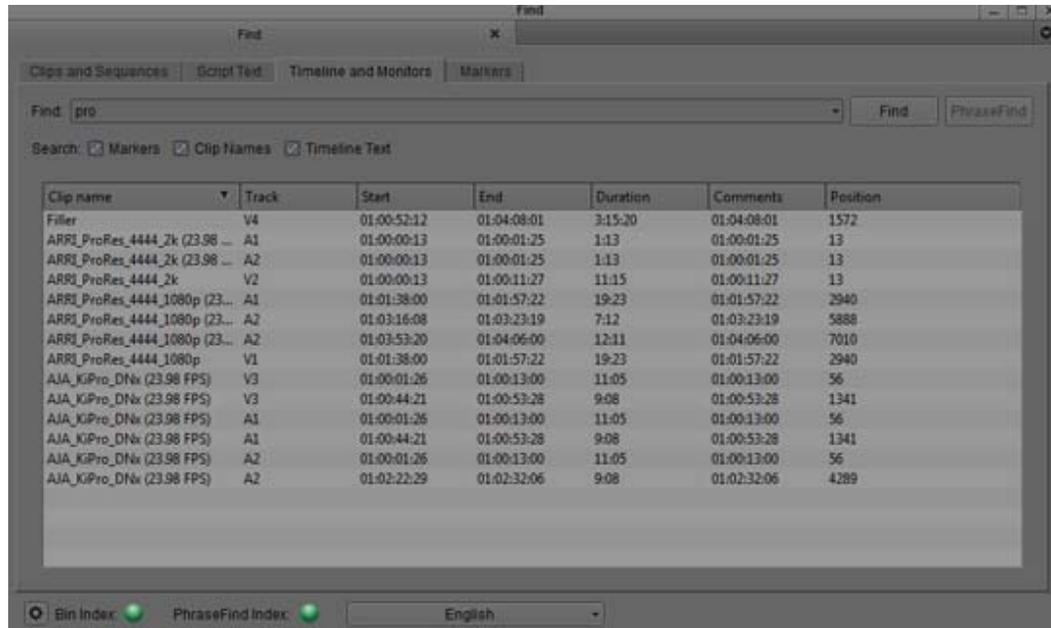
With this release, when you search for items in the Timeline, the Find window will display the Timeline elements matching the search text.

To search the Timeline:

1. Load the sequence in the Timeline.
2. Press Ctrl + F to open the Find window.
3. Click the Timeline and Monitors tab.

4. In the Find text box, enter the text you want to search for.
5. Select the items you want to search for such as Markers, Clip Names, and Timeline Text.
6. Click the Find button.

The window is populated with the elements that contain the text you entered in the text box.



7. Double-click an item in the list. The blue position bar moves to the location.
8. Press Ctrl + G to move to the next location in the Timeline.



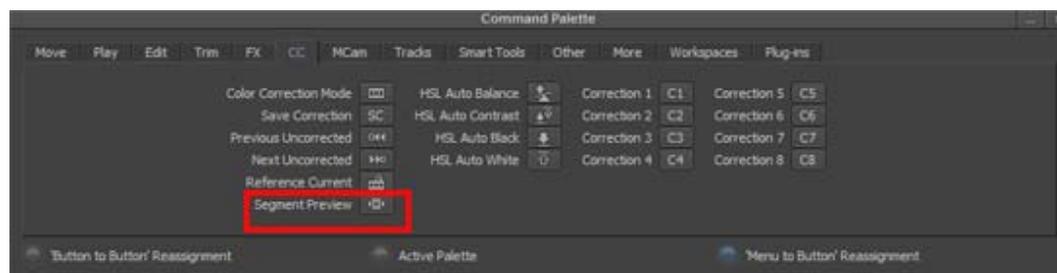
There can be multiple entries at the same position. Ctrl+G always moves the blue bar to the next position that is not the current one. Therefore pressing Ctrl+G may skip rows in the table.

Mappable Segment Preview Button

You can now map the Segment Preview button. The button has been added to the CC tab of the Command Palette.



When you are in Color Correction mode, you can use the Segment Preview button to play a number of seconds of the previous clip and a number of seconds of the next clip. See “Color Correction Mode Pre-roll and Post-roll Playback” in the Help for information on using the Segment Preview button.



Mapping Bin Fast Menu Commands to the Keyboard

You can map bin fast menu commands to the keyboard.

To map Bin Fast Menu commands to the keyboard:

1. Open the Keyboard palette from the Settings list in the Project window.
2. Select Tools > Command Palette.

The Command Palette opens.

3. Select Menu to Button Reassignment.
4. Click a target button on the Keyboard palette.
5. Select the menu command you want to map to the target button.

The initials for the menu command appear on the target button.



Example of mapping the New Sequence Bin Fast Menu command to the Keyboard

6. Close the Command Palette.

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