



Avid Editing Application

ReadMe

Revision History

Date	Description
July 07, 2017	Added Fixed Bug MCCET-1716.

Changed in Media Composer v8.8.1

Changes to Script Window

The following additions have been added to the Script Window. The Script Text Layout dialog allows you to make adjustments to the **currently open script**. You can adjust the left margin, set the Script Window text to wrap to the window width, and set the width of script text column.

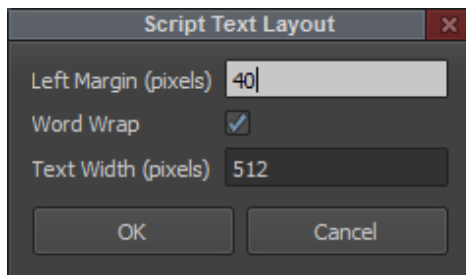


If you want to set these values for future new scripts, change these values in the Script Settings dialog.

To adjust the left margin of an imported script:

1. Select Script > Text Layout.

The Script Text Layout dialog box opens.



2. Type a new left margin size (in pixels) in the text box, and click OK.

The Script window reflects the new setting.



If you create a Scene name that is wider than the left margin area, it will overlap the script text column. You should increase the left margin value to accommodate the large scene name.



You cannot drag a slate farther left than the numbers column. If you want space to the left of the script text to accommodate slates being on the left, you need to update the left margin value in the Text Layout dialog first and then drag the slate.

To set the width of script text column:

1. Select Script > Text Layout.

The Script Text Layout dialog box opens.

2. Type the desired text width (in pixels) for the script column in the text box, and click OK.

The Script window reflects the new script column text width.



If Word Wrap is not checked, the Text Width value is ignored.

To set word wrap in the Script Window:

1. Select Script > Text Layout.

The Script Text Layout dialog box opens.

2. Select the Word Wrap option.

The Script window text lines will fit in the available width of a page. If Word Wrap is not selected, lines will increase in length and not wrap. You might need to scroll to see the ends of lines that go beyond the width of the page.

Fixed in Media Composer v8.8.1

The following have been fixed:

- **Bug Number:** MCCET-1716. You might have received “Media Object Creation Failed” errors after checking in duplicate sequences in Interplay with markers containing illegal marker names.
- **Bug Number:** MCCET-1658. (Avid Artist DNxIO) In some instances, audio passthrough was not working with the Audio Punch in tool. This has been fixed. You must have Desktop Video software v10.8.3 or higher to see this fix.
- **Bug Number:** MCCET-1714. Refreshing a sequences’ aspect ratio and reformatting options caused odd changes to the sequence such as moving clips within the sequence.

- **Bug Number:** MCCET-1713. In some instances, removing color adapters from a sequence might have changed edit points.
- **Bug Number:** MCCET-1276. You might have heard popping sounds on audio dissolves.
- **Bug Number:** MCCET-1457. In some instances, when performing an AMA file export to a DNx resolution, you would receive a “Selected compression format is unsupported” error.
- **Bug Number:** MCCET-1313. In some instances, linking to DPX files resulted in “AMAProducerTask:Execute:AMA Plug-In Unable to Provide Sample” errors.
- **Bug Number:** MCCET-1648. (Mac) On some systems, 9-way Multicam stuttered during playback.
- **Bug Number:** MCCET-1673. You might have received PGlue errors after disabling tracks.
- **Bug Number:** MCCET-1622. Video and audio file names were identical if you performed a background transcode with video and audio on different drives.
- **Bug Number:** MCCET-1631. Exporting XDCAM 50 HD media to a QuickTime movie might have stopped without an error message.
- **Bug Number:** MCCET-1653. Closed Captioning clips would go offline when Dynamic Relink was applied.
- **Bug Number:** MCCET-1674. After dragging to reorder columns, the bin view refreshed to the first bin column rather than the column you just reordered.
- **Bug Number:** MCCET-1692. Copy and pasting multiple volume automation keyframes resulted in a crash.
- **Bug Number:** MCCET-1704. Dragging handles in Pan & Scan effect resulted in a crash.

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Avid Media Composer ReadMe • Created 7/7/17