

Avid Editing Application

ReadMe

Revision History

| Date | Description |
|---------------|--|
| July 31, 2019 | Removed MCCET-2676 from the Fixed in 2018.12.6 list. The issue was not resolved. |
| June 25, 2019 | Added Support for XAVC-I Class 100. |

(Windows) Installing the Editing Application



IMPORTANT (Windows) Both a full installer and a patch installer are provided for Media Composer v2018.12.6.

English locale users can use the patch installer. You must have v2018.12.3 already installed. Then use the 2018.12.6 patch to update to v2018.12.6.

If you use a non-English locale, you MUST use the full installer. You must manually uninstall Media Composer and use the new full installer to install Media Composer v2018.12.6.

Changed in Media Composer v2018.12.6

The following have changed with Media Composer v2018.12.6

Mac OS Support

This release has been qualified with Mac OS v10.14.5.

Support for XAVC-I Class 100

This release supports XAVC HD Intra CBG Class 100 resolution for 1080p 59.94 formats.

Fixed in Media Composer v2018.12.6

The following have been fixed:

- **Bug Number:** MCCET-2978. (Sony spanned clips) In some instances, the audio was offline for the second portion of the spanned clip.
- **Bug Number:** MCCET-3000. When working with some Boris effects, the cursor displayed as one of the Smart Tools instead of the standard white arrow.
- **Bug Number:** MCCET-2948. Adding Shape wipe effects displayed a green frame. Some flickering or glitches appeared after rendering.
- **Bug Number:** MCCET-2985. When working with Symphony Color Correction, the Motion Effect Editor was empty after applying a Timewarp effect to a group clip.
- ➤ **Bug Number:** MCCET-2995. When changing "Current Track" to different track, Timecode Burn-in will display "NO SUCH TRACK".
- **Bug Number:** MCCET-2989. Some tracks did not link when you were linking to media with more than 16 tracks.
- **Bug Number:** MCCET-2917. Timecode would display as N.A. instead of a correct value after performing a mixdown with a clip containing a Timecode burn-in effect,
- **Bug Number:** MCCET-2934. Media from a Sony PWS-4500 4k Server had no audio after performing a consolidate or transcode.
- ➤ **Bug Number:** MCCET-3001. Disabled tracks on sources resulted in sequences playing silence in an AAF Export.
- ➤ **Bug Number:** MCCET-2871. (Windows Avid Artist DNxIO) In some instances, audio would loop playback even after you hit Stop. Upgrading to Black Magic Desktop video v11.2 fixes this issue.
- **Bug Number:** MCCET-2962. In some instances, performing a Match frame displayed a black frame in the Source monitor.
- **Bug Number:** MCCET-2823. (Avid Artist DNxIV) Media Composer audio meters did not indicate incoming audio. Meters only functioned once the Audio Punch-In tool was recording.

- **Bug Number:** MCCET-2792. (Mac) In some instances, the editing application would unexpectedly quit if you had an AJA I/O device attached.
- ➤ **Bug Number:** MCCET-2968. You could not toggle between the Source and Record monitor with mouse if the Effect window was open.
- **Bug Number:** MCCET- 3034. In some instances, audio meters did not move when adjusting fader in the wide Audio Mixer tool.
- ➤ **Bug Number:** MCCET-2982. In some instances, Animatte shapes did not update in real-time when using spline controls.
- **Bug Number:** MCCET-3028. You might have received an "unrecoverable error has occurred" error when closing the Baselight plug-in, if the effect was placed on a clip with a dissolve.
- **Bug Number:** MCCET-2910. Importing a non-shared User Profile created a duplicate and prevented the application from closing.
- ➤ **Bug Number:** MCCET-3033. You might have received an "Exception: PlayThing::ConnectUpstream(): Too many connections" error when loading a sequence after performing an AAF export/import or an Interplay checkout.
- **Bug Number:** MCCET-2924. Cutting and pasting Arabic text in Titler+ inverted the text.
- **Bug Number:** MCCET-3006. (Windows) The application might have crashed after importing embedded AAF in a 25FPS HD project.
- **Bug Number:** MCCET-3032. You might have received an "Exception: No Source" error after performing a video mixdown after selecting Stereoscopic Over/Under in the Project window.
- **Bug Number:** MCCET-3035. In some instances, the marker you parked on was not highlighted in the Marker Window.
- **Bug Number:** MCCET-3039. Changing marker colors in the Marker Window did not always change the color of all selected markers.
- **Bug Number:** MCCET-2955. In some instances, scrubbing or playing back with JKL would result in slow-motion playback or playback not stopping.
- ➤ **Bug Number:** MCCET-3020. If you filtered markers and then pressed Ctrl + A delete, to select the remaining markers and delete them, even the markers that had been filtered out would be deleted.

- **Bug Number:** MCCET-3036. In some instances, transcode options changed if video I/O hardware was enabled/disabled.
- **Bug Number:** MCCET-3010. In some instances, the mouse pointer stayed the default arrow even when the Segment Mode was enabled.

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