Avid Editing Application

ReadMe

(Windows) Installing the Editing Application

The Windows version of Media Composer v2018.12.5 is a patch release. You must have v2018.12.3 already installed. Then use the 2018.12.5 patch to update to this release.

Fixed in Media Composer v2018.12.5

The following has been fixed:

➤ **Bug Number:** MCCET-2999. You might have received an Exception error when deleting an asset from a bin.

Fixed in Media Composer v2018.12.4

The following have been fixed:

➤ **Bug Number:** MCDEV-10783. You might have received errors when trying to log into the MediaCentral Cloud UX server.

➤ **Bug Number:** MCCET-2822. In some instances, the .mxf extension was not appended using Send to Export, therefore "Auto Launch" could not open mxf files.

➤ **Bug Number:** MCCET-2927. Intermittently, saving bins resulted in Exception errors.

➤ **Bug Number:** MCCET-2902. In some instances, a video mixdown included the effects from an upper nested layer.

➤ **Bug Number:** MCCET-2897. After importing, certain WAV files may have had an incorrect start time.

➤ **Bug Number:** MCCET-2748. If a sequence with media from a P2 card was loaded into the Source or Record monitor, relinking to add an extra clip would take too long.

➤ **Bug Number:** MCCET-2867. In some instances, rendering some effects on linked H264 media resulted in mixed up frames.

➤ **Bug Number:** MCCET-2862. (Windows 10) The Audio Tool was not updating when scrubbing with CAPS lock enabled.

➤ **Bug Number:** MCCET-2937. In some instances, if you captured with a single track that was not A1, the capture would abort immediately.

➤ **Bug Number:** MCDEV-10869. Clicking the yellow bin lock icon maximized bins that were minimized.

➤ **Bug Number:** MCCET-2967. (Avid Artist DNxIO and DNxIQ) Audio meter levels were not displayed in the Audio tool when recording.

➤ **Bug Number:** MCCET-2952. The Audio Punch-In Tool did not remember the last bin selected.

➤ **Bug Number:** MCCET-2914. In some instances, when exporting JPG, if you changed the name of the export, the file may have been unusable.

➤ **Bug Number:** MCCET-2942. You could not perform an insert edit export of DNxHR HQX media.

➤ **Bug Number:** MCCET-2946. (Interplay) In some instances, Media Composer would crash during check-in of sequence.

➤ **Bug Number:** MCCET-2910. Importing a non-shared user profile created a duplicate and prevented the application from closing.

➤ **Bug Number:** MCCET-2913. The Property Merge window would inadvertently appear when checking in a clip for first time into Interplay.

➤ **Bug Number:** MCCET-2901. Media Composer would hang when playing back an Avid Titler + title in the effect editor.

➤ **Bug Number:** MCCET-2729. You might not have received the correct find results when searching group clips in PhraseFind.

➤ **Bug Number:** MCCET-2931. After upgrading from Media Composer v2018.12.1 to v2018.12.2 or v2018.12.3, batch re-import of Matte Key clips was not working.

➤ **Bug Number:** MCCET-2878. The UHD video output is converted to HD when consolidating HD media in a UHD project.

➤ **Bug Number:** MCCET-2859. Switching camera angles in Multicam stopped playback if the group contained mixed frame rates.

➤ **Bug Number:** MCCET-2857. If you were working on a system using Chinese locale, you might have experienced consolidate and transcode audio issues.

➤ **Bug Number:** MCCET-2957. Insert Edit Export failed if only video tracks were selected.

➤ **Bug Number:** MCCET-2966. You might have been unable to import an EDL.

➤ **Bug Number:** MCCET-2915. The metadata might have been incorrect after importing an ALE.

➤ **Bug Number:** MCCET-2841. Saved presets did not always retain the last keyframe.

➤ **Bug Number:** MCCET-2805. The Raster Dimension column in a bin was incorrect for thin raster media.

➤ **Bug Number:** MCCET-2925. In some cases, after performing a render operation, the green dot remained in the Timeline on PNG clips including a Matte Key effect.

➤ **Bug Number:** MCCET-2930. You might have seen performance issues when editing a long AVC Long GOP 25 clip.

➤ **Bug Number:** MCCET-2973. Changes to Audio Reference Level settings changes were not properly reflected when you switched between Normal and Narrow Mixer View.

➤ **Bug Number:** MCCET-2960. (Mac v10.14.x) When linking to media on a shared network drive, the UNC path in the Drive column might have had the network user name in the path.

➤ **Bug Number:** MCCET-2732. When consolidating AVC Long GOP subclips created new master clips that were too long. A new check box has been added to the Consolidate/Transcode dialog boxes. Select the "Re-encode AVC Long GOP media to ensure shortest subclip durations" option when you consolidating AVC Long GOP subclips.

➤ **Bug Number:** MCCET-2923. (Mac) You might have received "not authorized" errors when trying to use PhraseFind or ScriptSync.

➤ **Bug Number:** MCCET-2947. You might have received errors when trying to set target the Dynamic Relink settings in an SD 25i PAL project.

➤ **Bug Number:** MCCET-2936. If Dynamic Relink was enabled, imported DaVinci Resolve AAF media was offline.

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